Sculpture 1 Mid Term

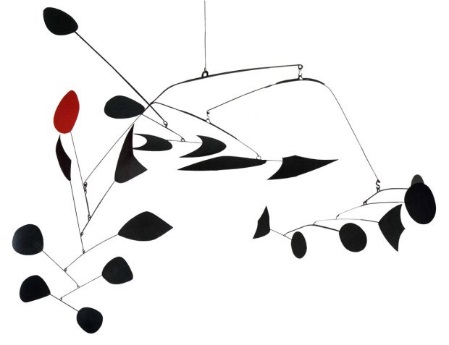
Student Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Points possible 25/ earned: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Multiple Choice: Circle the correct answer for each question. (1pt each)

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| 1. Sculpture is a \_\_\_\_\_\_\_\_\_ art form. 2. Large 3. Weird 4. Three dimensional 5. Two dimensional | 1. The range from light to dark. In sculpture this is important and helps define the form. 2. Shading 3. Gradient 4. Value 5. Texture |
| 1. A type of sculpture where the artist starts with a solid mass and carves away pieces to create the form. 2. Soft sculpture 3. Relief sculpture 4. Subtractive sculpture 5. Abstract sculpture | 1. \_\_\_\_\_\_\_\_\_\_ is a quality of light; the \_\_\_\_\_\_\_\_\_ spectrum is created when white light passes through a prism. 2. blue 3. darkness 4. color 5. space |
| 1. A type of sculpture that is often site specific and designed to shape the perception of space. 2. relief 3. sculpture in the round 4. instillation 5. subtractive | 1. A two dimensional figure. 2. Form 3. Shape 4. Circle 5. square |
| 1. The type of material that an artist works with is called: 2. clay 3. paint 4. medium 5. metals | 1. \_\_\_\_\_\_ in sculpture is real; it can be touched and felt. 2. scale 3. proportion 4. texture 5. contrast |
| 1. \_\_\_\_\_\_ is the marriage of materials and tools with the ability of the sculptor. 2. technique 3. content 4. form 5. elements | 1. \_\_\_\_\_\_\_ is the appearance that all of the components of an artwork are working in harmony. 2. composition 3. harmony 4. unity 5. repetition |
|  |  |
| 1. \_\_\_\_\_\_\_ is the area around and within the sculpture as well as the area that the sculpture occupies. 2. form 3. space 4. mass 5. volume | 1. \_\_\_\_\_\_ is a mark made by a moving point. It directs a visual path from one point to another. 2. space 3. line 4. wire 5. form |
| 1. A type of artist that works primarily with three dimensional forms. 2. Sculptor 3. Painter 4. Illustrator 5. Graphic designer | 1. An object or image that represents an idea or should be visually read. 2. picture 3. image 4. symbol 5. form |
| 1. \_\_\_\_\_\_\_\_\_ is the repetition of texture, forms, colors, or other design elements. 2. pattern 3. texture 4. rhythm 5. design | 1. \_\_\_\_\_\_ refers to how well the elements of design are placed together. Whether all parts of the work have equal “visual weight.” 2. symmetrical 3. asymmetrical 4. space 5. balance |
| 1. \_\_\_\_\_\_\_\_ is the sense of motion created by angles or planes to further the sculptural idea. 2. space 3. movement 4. texture 5. color | 1. \_\_\_\_\_\_ is a great difference between two things. 2. black and white 3. size 4. scale 5. contrast |
| 1. Artists often manipulate materials or the design elements to create a focal point in their artwork. This is called\_\_\_ 2. Focus 3. Central idea 4. Emphasis 5. Color | 1. \_\_\_\_\_\_\_ adds visual interest to a work and keeps the viewer curious or involved. 2. content 3. pattern 4. contrast 5. variety |

1. Using the following image of Alexander Calder’s mobile; describe the dominant elements and principles used and how the sculpture successfully engages the viewer. (5pts)

[](http://normsonline.files.wordpress.com/2012/09/alexander-calder-mobile.jpg)---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------